Boat 3D Module Setup Instructions.

1. Download and Setup Wolfram CDF Player.
    *   Download CDF Player from Wolfram website by clicking at the "Link to Wolfram CDF Player to run 3D Module" line from the "Boat CP Links" menu at the bottom of http://www.acadiau.ca/~vzamlynn/VZ_Research.html web page.
    *   Fill in the required information, read Wolfram CDF Player license agreement and click "Start Download" button.
    *   Once the installation "CDFPlayer_____.exe" file is downloaded (which can take some time), open the folder where it is located (e.g. user downloads folder) and double click on the file.
    *   Click "Run" ,chose "Yes" and click "Install". Installation also takes some time. Please, be patient as 3D Player is a large program.
2. Download and open Graphical User Interface (GUY) 3D Module.
    *   Download "BoatCP_3D_Module.zip" file by clicking "Boat CP 3D Module File" line from the Boat CP Links menu at the same location.
    *   Extract "GUY-18(2).cdf" file from "BoatCP_3D_Module.zip" to a convenient location in order to make it available to the Wolfram CDF Player.
3. Open and run 3D Module from Wolfram CDF Player.
    *   Run Wolfram VDF Player from Programs/Application menu on your computer.
    *   Click "Open" and find "GUY-18(2).cdf" file, recently extracted. Now 3D Module is in operation.
    *   Additional instructions about the use of 3D Module can be found in "BoatCP_v1" Main calculation module. Look in "Help" tab selecting "About the associated 3D Software" option.